

Spring Term- Year 2

1	6.1.20 - 8 pieces of work	27.1.20 - final product
Focus and skills	<p><u>Geography- How do London's and Iceland's human and physical features compare?</u></p> <p>Where is the UK?</p> <p>What and where is the capital city of England?</p> <p>Locational knowledge- identify and locate the capital city of England</p> <p>How does the UK compare to Iceland?</p> <p>-Place knowledge- Comparison of an area in the UK and a contrasting country.</p> <p>use aerial photographs and plans to recognise landmarks.</p> <p>What human and physical features does the UK and Iceland have?</p> <p>-Compare human and physical features of two different locations.</p> <p>How do maps and compass directions help us identify places?</p> <p>-Geographical skills- compass direction</p> <p>-Use and devise a simple map with a key- taking into consideration the London underground maps.</p>	<p><u>DT-Michelle Reader- recycled materials London landmarks</u></p> <p>Design</p> <ul style="list-style-type: none"> - Design a purposeful, functional, appealing products for themselves or others based on a design criteria. - generate, develop, model and communicate their ideas through talking, drawing, templates and mock-ups <p>Make</p> <ul style="list-style-type: none"> - select from and use a range of tools and equipment to perform practical tasks [for example, cutting, shaping, joining and finishing] - select from and use a wide range of materials <p>Evaluate</p> <ul style="list-style-type: none"> - explore and evaluate a range of existing products evaluate their ideas and products against design criteria <p>Technical knowledge</p> <ul style="list-style-type: none"> - build structures, exploring how they can be made stronger, stiffer and more stable explore and use mechanisms [for example, levers, sliders, wheels and axles], in their products
Texts	Paddington	

	<p>Naughty Bus</p> <p>https://www.itv.com/news/central/2019-06-05/canals-and-rivers-could-be-plastic-free-in-a-year/</p>
Trips	

2	24.2.20 - 6 pieces of work	16.3.20 - 5 pieces of work	30.3.20- final product
Focus and skills	<p><u>Science - Living things and their habitats</u></p> <p>What are the differences between things that are living, dead and that have never been alive?</p> <ul style="list-style-type: none"> - explore and compare the differences between things that are living, dead, and things that have never been alive <p>Why do animals live in the habitats they do?</p> <ul style="list-style-type: none"> - identify that most living things live in habitats to which they are suited <p>What are the basic needs of animals?</p> <ul style="list-style-type: none"> - find out about and describe the basic needs of animals, including humans, for survival (water, food and air) <p>Which animals live in which environments?</p> <ul style="list-style-type: none"> - identify and name a variety of plants and animals in their habitats, <p>Where do living things get their energy from?</p> <ul style="list-style-type: none"> - Follow simple food chains, and identify and name different sources of food. 	<p><u>Geography- Seas and coasts</u></p> <p>What are the seven oceans in the world and where are they?</p> <ul style="list-style-type: none"> -name and locate the World's seven continents and five oceans. -use World maps, atlases and globes to identify countries, continents and oceans. -use compass directions (North, South, East, West). -use aerial photographs and plans to recognise landmarks -devise a simple map with a key. <p>What seas surround the UK?</p> <ul style="list-style-type: none"> -name and locate the surrounding seas of the UK. <p>What physical and human features can be found on the coast/seaside?</p> <ul style="list-style-type: none"> -describe key physical features using geographical vocabulary (including beach, cliff, coast, sea, 	<p><u>Art- Antony Gormley</u></p> <p><u>Sculptures</u></p> <ul style="list-style-type: none"> - to use a range of materials creatively to design and make products - to use sculpture to develop and share their ideas, experiences and imagination - research the work of Antony Gormley describing the differences and similarities between different practices and disciplines, and making links to their own work

		ocean, river, vegetation, season and weather). -describe key human features using geographical vocabulary (including port and harbour)	
Texts	<p>Creakers</p> <p>Meerkat Mail</p> <p>The day the ocean went away</p> <p>One plastic bag</p>		
Trips	The seaside- Liverpool Merseyside		